



Burwood FC Ground Official Duties

Roles and Responsibilities

The following are the requirements of the Ground Official:

- If your team is the first game on the ground that day, ensure the ground is set up ready for play. The home team should have been there at least 45 minutes before kick-off to ensure set-up. The ground should be roped, the nets should be up, corner flags set on corners and halfway flags 1m off sideline. The technical area should have 3 benches.
- Make yourself known to the Referee before the start of each match. Put on your vest, go up and introduce yourself.
- If there are no assistant referees (lines-people), assist in ensuring that teams are ready to start games at the scheduled kick-off time.
- Check personnel in the technical area. Only 2 officials from each team plus participating players are allowed in the technical area. The officials need to have a CDSFA registration card and all players need to be on the match sheet. Injured players, players serving suspensions, or officials without cards are not allowed to remain, so need to be behind the ropes. No exceptions.
- Ensure that spectators, substitute players and coaches/managers (unless signaled by the referee) do not encroach onto the playing field during the match.
- Ensure that the area behind the goal area is kept clear at all times. No spectators are allowed to watch from behind the goals within the 18-yard box.
- Be visible throughout the game. Stay near the technical area during the course of the game to ensure all behavior by coaches, managers and players is under control.
- Assist the Referee as requested at any time. If there are any incidents ensure you observe and take notes. Don't get involved unless the ref asks you to. Should that happen, the aim is always to de-escalate and calm the situation.
- To report any serious incident or injury, contact a member of the Club committee as soon as possible to fill out an incident report form.
- For serious incidents where a referee or linesman is threatened, ensure referee/linesman safety (take them to the dressing rooms) and call the police: Ashfield Police 9797 4099 Burwood Police 9745 8499.
- For council rangers (if you have the public using cricket nets or disturbing the game in any way) call Burwood Council (Blair) 9911 9911 or Inner West Council (Centenary) 9392 5000.
- For player injuries provide ice packs and/or first aid kits (available at Blair and Centenary). For serious injuries ensure players are not moved and call 000 for an ambulance. Don't get involved in trying to treat a player's injury unless you are first aid trained.
- Ensure that alcohol is not consumed in the immediate vicinity of the playing field or technical area. If necessary, ask teams to move towards the area near the dressing sheds at Centenary (behind goal lines) or the canteen at Blair after their game.
- If your game is last, supervise the pack-down of the field and make sure there is

someone from the club there to lock up.

- More information is available from the [Football Canterbury website](#)
- Thank you for being a Ground Official